

3E NEMESIS COMBAT SCOPE



The Third Echelon Nemesis is a prism sight suited for use on most light to medium caliber rifles.

Prism sights are ideal as a battlesight for modern sporting rifles, as their flexibility means that they can generally be used at both close, mid, and occasionally longer ranges quite comfortably.

The Nemesis offers x3 magnification which is about the maximum magnification that your brain can resolve with two eyes open style shooting. x3 Magnification is also ideal as an all purpose level of magnification as it does not create tunnel vision like larger magnifications and helps to maintain situational awareness. x3 magnification is suggested for people expecting to regularly engage targets up to 300m away or closer.

Unlike a traditional scope prism scopes are smaller and are more durable due to no moving parts. Unlike a red dot, the Prism sight requires no batteries as the reticle is etched on the glass. For the outdoorsman or the survivalist who does not want to be at the mercy of batteries, this sight is ideal. Despite needing no batteries, the reticle on the Nemesis does illuminate; a fiber optic housing at the top of the scope gathers light and transfers it to the glass etched reticle. It uses a red color to create a sharp contrast to green forest backgrounds.

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Like most Prism sights, the Nemesis is astigmatism friendly.

If you are short on rail space and need to add a flashlight or a laser, the Nemesis has 3 tiny rail sections to add additional equipment.

The Nemesis is a no-nonsense type of sight. Once zeroed in, you don't need to play with magnification knobs or illumination settings. You don't need spare batteries. You don't need to estimate and set firing ranges.

The Nemesis mounts on a standard picatinny rail. It has a centerline height of 1.5" making it perfect for modern sporting rifles. Relief